ELEC system identification workshop Subspace methods

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- 1. Behavioral approach
- 2. Subspace methods
- 3. Optimization methods



Exact modeling

Algorithms



Exact modeling

Algorithms

The goal is to obtain a model \mathscr{B} from data \mathscr{D}



 \mathscr{U} — data space $(\mathbb{R}^q)^{\mathbb{N}}$: functions from \mathbb{N} to \mathbb{R}^q

 \mathscr{D} — data: set of finite vector-valued time series $\mathscr{D} = \{ w_d^1, \dots, w_d^N \}, \quad w_d^i = (w_d^i(1), \dots, w_d^i(T_i))$

 \mathscr{B} — model: subset of the data space \mathscr{U}

M — model class: set of models



1. define a modeling problem

(What is $\mathscr{D} \mapsto \mathscr{B}$?)

2. find an algorithm that solves the problem

3. implement the algorithm (How to compute \mathscr{B} ?)

State the aim without hidden assumptions

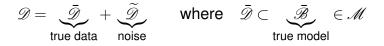
all user choices should enter in the problem formulation

hyper-parameters should not appear in the solutions

the resulting methods should be automatic

User choices reflect prior knowledge; they determine the model class and fitting criterion

the "true model" assumption



assuming, in addition, that $\widetilde{\mathscr{D}}$ is a stochastic process

 $\begin{array}{ccc} \text{noise} & & \text{maximum likelihood} & & \text{fitting} \\ \text{distribution} & \leftarrow & \text{principle} & \rightarrow & \text{criterion} \end{array}$

we can specify \mathscr{M} and $\|\cdot\|$ as deterministic approximation

Examples of user choices for \mathcal{M} and $\|\cdot\|$

Model class

linear nonlinear static dynamic time-invariant time-varying

Fitting criterion

exact approximate deterministic stochastic

Why exact identification?

from simple to complex:

exact \mapsto approx. \mapsto stoch. \mapsto approx. stoch.

exact identification is ingredient of the other problems

exact methods lead to effective approximation heuristics

Exact identification in \mathscr{L}

given data ${\mathscr D}$

find $\widehat{\mathscr{B}} \in \mathscr{L}$, such that $\mathscr{D} \subset \widehat{\mathscr{B}}$

nonunique solution always exists

Exact identification in $\mathscr{L}_{m,\ell}$

given (m, $\ell)$ and data ${\mathscr D}$

find $\widehat{\mathscr{B}} \in \mathscr{L}_{m,\ell}$, such that $\mathscr{D} \subset \widehat{\mathscr{B}}$

solution may not exist

Most powerful unfalsified model $\mathscr{B}_{mpum}(\mathscr{D})$ given data \mathscr{D}

find the smallest (m, ℓ) , such that $\exists \ \widehat{\mathscr{B}} \in \mathscr{L}^{q}_{m,\ell}, \ \mathscr{D} \subset \widehat{\mathscr{B}}$

Why complexity minimization?

makes the solution unique

Occam's razor: "simpler = better"

Identifiability question

Recover the data generating system $\overline{\mathscr{B}}$ from exact data \mathscr{D}

$$\mathscr{D} \subset \overline{\mathscr{B}} \in \mathscr{L}^{\mathsf{q}}$$

Under what conditions $\mathscr{B}_{mpum}(\mathscr{D}) = \overline{\mathscr{B}}$?

the answer is given by the "fundamental lemma"

Hankel matrix

consider the case $\mathscr{D} = w_d$ (single trajectory)

main tool

$$\mathscr{H}_{L}(w) := \begin{bmatrix} w(1) & w(2) & w(3) & \cdots & w(T-L+1) \\ w(2) & w(3) & w(4) & \cdots & w(T-L+2) \\ w(3) & w(4) & w(5) & \cdots & w(T-L+3) \\ \vdots & \vdots & \vdots & & \vdots \\ w(L) & w(L+1) & w(L+2) & \cdots & w(T) \end{bmatrix}$$

if $w_d \in \mathscr{B} \in \mathscr{L}^q$, then image $(\mathscr{H}_L(w_d)) \subset \mathscr{B}|_L$

extra conditions on w_d and \mathscr{B} are needed for image $(\mathscr{H}_L(w_d)) = \mathscr{B}|_L$

Persistency of excitation (PE)

u is PE of order *L* if $\mathscr{H}_L(u)$ is full row rank

system theoretic interpretation:

$$\begin{array}{cc} u \in (\mathbb{R}^m)^T \text{ is PE} \\ \text{ of order } L \end{array} \iff \begin{array}{c} \text{there is no } \mathscr{B} \in \mathscr{L}_{m-1,L}, \\ \text{ such that } u \in \mathscr{B} \end{array}$$

Lemma

- 1. $\mathscr{B} \in \mathscr{L}^{q}_{m,\ell}$ controllable and
- 2. $w_d = (u_d, y_d) \in \mathscr{B}$ with u_d PE of order $L + p\ell$

$$\implies$$
 image $(\mathscr{H}_L(w_d)) = \mathscr{B}|_L$

Plan

Exact modeling

Algorithms

The main idea is that a desired trajectory w can be constructed directly from the data w_d

any $w \in \mathscr{B}|_L$ can be obtained from $w_d \in \mathscr{B}$

 $w = \mathscr{H}_L(w_d)g,$ for some g

 $g \sim$ input and initial conditions, *cf.*, image representation

Algorithms

- $w_{d} \mapsto \text{kernel parameter } R$
- $w_{d} \mapsto \text{impulse response } H$
- $w_{d} \mapsto$ state/space parameters (A, B, C, D)
 - $w_{d} \mapsto R \mapsto (A, B, C, D)$ or $w_{d} \mapsto H \mapsto (A, B, C, D)$
 - $w_d \mapsto$ observability matrix $\mapsto (A, B, C, D)$
 - $w_d \mapsto$ state sequence $\mapsto (A, B, C, D)$



under the assumptions of the lemma

image
$$(\mathscr{H}_{\ell+1}(w_d)) = \mathscr{B}|_{\ell+1}$$

leftker $(\mathscr{H}_{\ell+1}(w_d))$ defines a kernel repr. of \mathscr{B}

$$\begin{bmatrix} R_0 & R_1 & \cdots & R_\ell \end{bmatrix} \mathscr{H}_{\ell+1}(w_d) = 0, \quad R_i \in \mathbb{R}^{g \times q}$$

kernel representation

$$\mathscr{B} = \ker (R(\sigma)), \quad \text{with} \quad R(z) = \sum_{i=0}^{\ell} R_i z^i$$

recursive computation (exploiting Hankel structure)

$$W_{d} \mapsto H$$

impulse response (matrix values trajectory)

$$\boldsymbol{W} = \left(\underbrace{\boldsymbol{0},\ldots,\boldsymbol{0}}_{\ell}, \begin{bmatrix} I\\ H(0) \end{bmatrix}, \begin{bmatrix} 0\\ H(1) \end{bmatrix}, \ldots, \begin{bmatrix} 0\\ H(t) \end{bmatrix}\right)$$

by the lemma, $W = \mathscr{H}_{\ell+t}(w_d)G$

define
$$\mathscr{H}_{\ell+t}(u_d) =: \begin{bmatrix} U_p \\ U_f \end{bmatrix}$$
 and $\mathscr{H}_{\ell+t}(y_d) =: \begin{bmatrix} Y_p \\ Y_f \end{bmatrix}$

we have

$$\begin{bmatrix} U_{p} \\ Y_{p} \\ U_{f} \end{bmatrix} G = \begin{bmatrix} 0 \\ 0 \\ \begin{bmatrix} I_{m} \\ 0 \end{bmatrix} \end{bmatrix} \begin{cases} \text{zero ini. conditions} \\ \leftarrow \text{ impulse input} \end{cases}$$
(1)
$$Y_{f} \quad G = H \qquad (2)$$

Block algorithm

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input: u_d, y_d, \ell, and t
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solve (2) and let G_p be a solution

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compute H = Y_f G_p
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output: the first t samples of the impulse response H

Exercise: implement and test the algorithm

Refinements

solve (2) efficiently exploiting the Hankel structure

do the computations iteratively for pieces of H

automatically choose t, for a sufficient decay of H

Exercise: try the improvements

application for noisy data

 $w_{\mathsf{d}} \mapsto (A, B, C, D)$

$$w_{\mathsf{d}} \mapsto H(0: 2\ell) \text{ or } R(\xi) \xrightarrow{\operatorname{\mathsf{realization}}} (A, B, C, D)$$

$$w_{d} \mapsto \text{obs. matrix } \mathscr{O}_{\ell+1}(A, C) \xrightarrow{(3)} (A, B, C, D)$$

 $\mathscr{O}_{\ell+1}(A, C) \mapsto (A, C), \quad (u_{d}, y_{d}, A, C) \mapsto (B, C, x_{\text{ini}})$ (3)

(0)

 $w_{d} \mapsto \text{state sequence } x_{d} \xrightarrow{(4)} (A, B, C, D)$

$$\begin{bmatrix} \sigma x_{d} \\ y_{d} \end{bmatrix} = \begin{bmatrix} A & B \\ C & D \end{bmatrix} \begin{bmatrix} x_{d} \\ u_{d} \end{bmatrix}$$
(4)

$$\mathscr{O}_{\ell+1}(A,C)\mapsto (A,B,C,D)$$

C is the first block entry of $\mathcal{O}_{\ell+1}(A, C)$

A is given by the shift equation

$$(\sigma^* \mathscr{O}_{\ell+1}(A, C)) A = (\sigma \mathscr{O}_{\ell+1}(A, C))$$

(σ / σ^* removes first / last block entry)

Once C and A are known, the system of equations

$$y_{\mathsf{d}}(t) = CA^{t} x_{\mathsf{d}}(1) + \sum_{\tau=1}^{t-1} CA^{t-1-\tau} B u_{\mathsf{d}}(\tau) + D\delta(t+1)$$

is linear in D, B, $x_d(1)$

$w_{d} \mapsto$ observability matrix

columns of $\mathcal{O}_t(A, C)$ are n indep. free resp. of \mathscr{B}

under the conditions of the lemma,

$$\begin{bmatrix} \mathscr{H}_t(u_{\mathsf{d}}) \\ \mathscr{H}_t(y_{\mathsf{d}}) \end{bmatrix} \boldsymbol{G} = \begin{bmatrix} \mathsf{0} \\ Y_{\mathsf{0}} \end{bmatrix} \quad \begin{array}{l} \leftarrow & \mathsf{zero\ inputs} \\ \leftarrow & \mathsf{free\ responses} \end{array}$$

lin. indep. free responses \implies G maximal rank

rank revealing factorization

$$Y_0 = \mathscr{O}_t(A, C) \underbrace{ \begin{bmatrix} x_{\mathrm{ini},1} & \cdots & x_{\mathrm{ini},j} \end{bmatrix}}_{X_{\mathrm{ini}}}$$

$w_{d} \mapsto$ state sequence

sequential free responses \implies Y_0 block-Hankel

then X_{ini} is a state sequence of \mathscr{B}

computation of sequential free responses

$$\begin{bmatrix} U_{p} \\ Y_{p} \\ U_{f} \end{bmatrix} G = \begin{bmatrix} U_{p} \\ Y_{p} \\ 0 \end{bmatrix} \stackrel{\text{sequential ini. conditions}}{\leftarrow \text{ zero inputs}} (5)$$

$$\begin{array}{c} Y_{f} \quad G = & Y_{0} \end{array}$$

rank revealing factorization

$$Y_0 = \mathcal{O}_t(A, C) \begin{bmatrix} x_d(1) & \cdots & x_d(n+m+1) \end{bmatrix}$$

solve (5) efficiently exploiting the Hankel structure

iteratively compute pieces of $Y_0 \sim iterative$ algorithm

requires smaller persistency of excitation of u_d

could be more efficient

(solve a few smaller systems of eqns than one big)

MOESP-type algorithms

project the rows of $\mathscr{H}_n(y_d)$ on row span^{\perp} ($\mathscr{H}_n(u)$)

$$Y_0 := \mathscr{H}_n(y_d) \Pi_u^\perp$$

where

$$\Pi_{\boldsymbol{u}}^{\perp} := \Big(\boldsymbol{I} - \mathscr{H}_{n}^{\top}(\boldsymbol{u})\big(\mathscr{H}_{n}(\boldsymbol{u})\mathscr{H}_{n}^{\top}(\boldsymbol{u})\big)^{-1}\mathscr{H}_{n}(\boldsymbol{u})\Big)$$

Observe that Π_u^{\perp} is maximal rank and

$$\begin{bmatrix} \mathscr{H}_{n}(u) \\ \mathscr{H}_{n}(y_{d}) \end{bmatrix} \Pi_{u}^{\perp} = \begin{bmatrix} \mathbf{0} \\ Y_{\mathbf{0}} \end{bmatrix}$$

 \implies the orthogonal projection computes free responses

Comments

 $\mathscr{H}_{n}(y_{d})\Pi_{u}^{\perp}$ are T - n + 1 free responses (n such responses suffice for exact identification)

a geometric operation has system theoretic meaning

condition for rank(Y_0) = n given in the literature

$$\operatorname{rank}\left(\begin{bmatrix} X_{\operatorname{ini}} \\ \mathscr{H}_{n}(u) \end{bmatrix} \right) = n + nm$$

is not verifiable from the data (u_d, y_d)

N4SID-type algorithms

splitting of the data into "past" and "future"

$$\mathscr{H}_{2n}(u_d) =: \begin{bmatrix} U_p \\ U_f \end{bmatrix}, \qquad \mathscr{H}_{2n}(y_d) =: \begin{bmatrix} Y_p \\ Y_f \end{bmatrix}$$
 and define $W_p := \begin{bmatrix} U_p \\ Y_p \end{bmatrix}$

oblique projection

$$Y_{0} := Y_{f} / U_{f} W_{p} := Y_{f} \underbrace{\begin{bmatrix} W_{p}^{\top} & U_{f}^{\top} \end{bmatrix} \begin{bmatrix} W_{p} W_{p}^{\top} & W_{p} U_{f}^{\top} \\ U_{f} W_{p}^{\top} & U_{f} U_{f}^{\top} \end{bmatrix}^{+} \begin{bmatrix} W_{p} \\ 0 \end{bmatrix}}_{\Pi_{obl}}$$

of the rows of Y_f along row span(U_f) onto row span(W_p)

N4SID-type algorithms

Observe that

$$\begin{bmatrix} W_{\mathsf{p}} \\ U_{\mathsf{f}} \\ Y_{\mathsf{f}} \end{bmatrix} \Pi_{\mathsf{obl}} = \begin{bmatrix} W_{\mathsf{p}} \\ 0 \\ Y_{\mathsf{0}} \end{bmatrix}$$

 $(\Pi_{obl}$ gives the least-norm, least-squares solution)

 \implies oblique proj. computes sequential free responses

Comments

 $Y_0 := Y_f / U_f W_p$ are T - 2n + 1 sequential free responses (n+m+1 such responses suffice for exact identification)

geometric operation has system theoretic meaning

conditions for rank(Y_0) = n given in the literature

- 1. ud persistently exciting of order 2n and
- 2. row span(X_{ini}) \cap row span(U_f) = {0}

are not verifiable from the data (u_d, y_d)



transitions among representations \approx system theory

exact identification aims at $\mathscr{B}_{mpum}(w_d)$

 $\mathcal{H}_t(w_d)$ plays key role in both analysis and computation

under controllability and ud persistently exciting

image
$$(\mathscr{H}_t(w_d)) = \mathscr{B}|_t$$

subspace methods construct special responses from data